

The Armourers guild presents



Player Return Pack

Friends and allies,

Welcome to the 3rd Annual Armourers Guild
Winter Arms Fayre.

The Fayre is to commence on Saturday,
however on the night before I will be hosting
an evening in the town of Stranraer just to
the south next to the nearest circle where
people will be arriving. In the morning we
shall make the journey together to my home
near the town of Girvan.

Yours

James Harper

OOO Information

Date

OOO Social – Friday 26th February 2010

Event – Saturday 27th February 2010

Location

Willesley Scout Camp, Willesley Woodside, Ashby-de-la Zouche, Leics., LE65 2UP. (Directions below)

Arriving

Players may arrive on site for the Friday OOO social from 16:00. Upon arriving at site please park in the lower car park (as directed by on-site signs) and sign-in at Games Ops.

Important Times:

Friday	16:00	Site open. Those attending OOO social.
Saturday	12:00	Time-In (provisional time-in)
Sunday	02:00	Time-Out
Sunday	13:00	Everyone off-site.

Accommodation

This event is mainly tent accommodation. All bunks & crash space in the halls has now been taken. If you are sleeping in the halls please be aware that they will be in use until at least 2am and that sleeping equipment cannot be stored in the halls during time-in.

IC Tents

IC tents are encouraged. If you wish to bring an IC tent please let event organisers know beforehand.

Food (menu)

Food is being provided by Caterporium (www.caterporium.com) with the menu below. Tickets are £20 for a full meal ticket or £12 for people arriving on Saturday which will give Saturday lunch, Dinner & Sunday Breakfast.

Friday dinner - Lemon chickpea stir-fry, Beef in claret or Coq au vin. Served with rice.

Saturday breakfast - Bacon/vege-bacon sandwiches, porridge, cereal & fruit compote.

Saturday lunch - Smoked haddock chowder or celeriac, leek and potato soup.

Saturday dinner - Dundee lamb chops (broiled in ginger and paprika broth with a dollop of marmalade).

Honey and lemon chicken stew. Vegetarian Haggis. Clapshot (mashed potatoes, turnips and chives). Curly kale and cabbage with slivered almonds. Apple strudel.

Sunday breakfast - Bacon/vege-bacon sandwiches, porridge, cereal & fruit compote.

Clothing and OOO equipment

We encourage all attendees to dress sensibly for the occasion and to bring several changes of clothes. Please note that this will primarily be a tent accommodation event in February and we are experiencing very cold weather at the moment. Please make sure you dress warm!

Contacts

Pre-event please contact Nick Long on events@armourersguild.com or 07891954767.

During the event contact either Nick Long on 07891954767 or Leon Potts on 07838171819.

Games Ops, Registration & Weapons Check

Please report to Games Ops as soon as you arrive and have your weapons ready for checking. Any equipment failing a check will not be allowed on site and should be returned to your vehicle.

Refs & Marshals

Only staff nominated by the events team may direct plot or make any kind of rules call at this event and such a ref's decision is final. If in doubt, ask to see a staff card or refer to Ops or a senior member of the event staff.

Lammies & Lore Sheets

If you want the benefit of them, you must have them with you. If you are playing a new character or have lost your lore sheets, then you will have to consult Games Ops or a ref every time you wish to use a Lore Skill.

Special Effects

This event may make occasional use of special effects such as pyrotechnics or water based smoke fluid. Please advise Games Ops on arrival if any of these may cause you medical difficulties.

Tracking boxes & Herb Sticks

This event will make use of tracking boxes and lollipop herb sticks. Tracking boxes are small noticeable containers which contain IC information for people with the right skills (not just tracking OS). If you have the skill listed on the envelope inside the box then you can open the envelope and read the information.

NB - Always leave tracking box as you found it with the lid closed.

For herbs this event will use lollipop sticks which may be picked up and used by people with Herb Lore OS. A herb-lore sheet will be available to those with the OS when booking in. If you do not have herb lore OS you may not use a herb *nor pick it up* (you don't know that it's a herb!).

Traps

Snap traps will be in use at this event to represent IC traps. Players with Trap Lore OS can disable traps they discover with 10 secs of concentration & phys-reping disabling the trap (this does not require OOC ability to disable snap-trap). Players without trap lore OS cannot disable traps even with OOC skill to disable phys-reps.

In Character Auction

There will be an In-Character Auction on the Saturday evening. If you wish to put items in the auction please contact us on events@armourersguild.com or list them IC at the event. Items will be taken for the auction up until the evening meal is served.

Rituals and circles

This event will start at different places depending on when you arrive. Please ask when you sign in at Games ops.

IC Utensils

In order to maintain high levels of IC atmosphere, we ask that you try to provide yourself with IC eating and drinking vessels.

OOC Traders – Velvet Glove

The costume trader Velvet Glove will be at the event (www.velvetglove.pwp.blueyonder.co.uk).

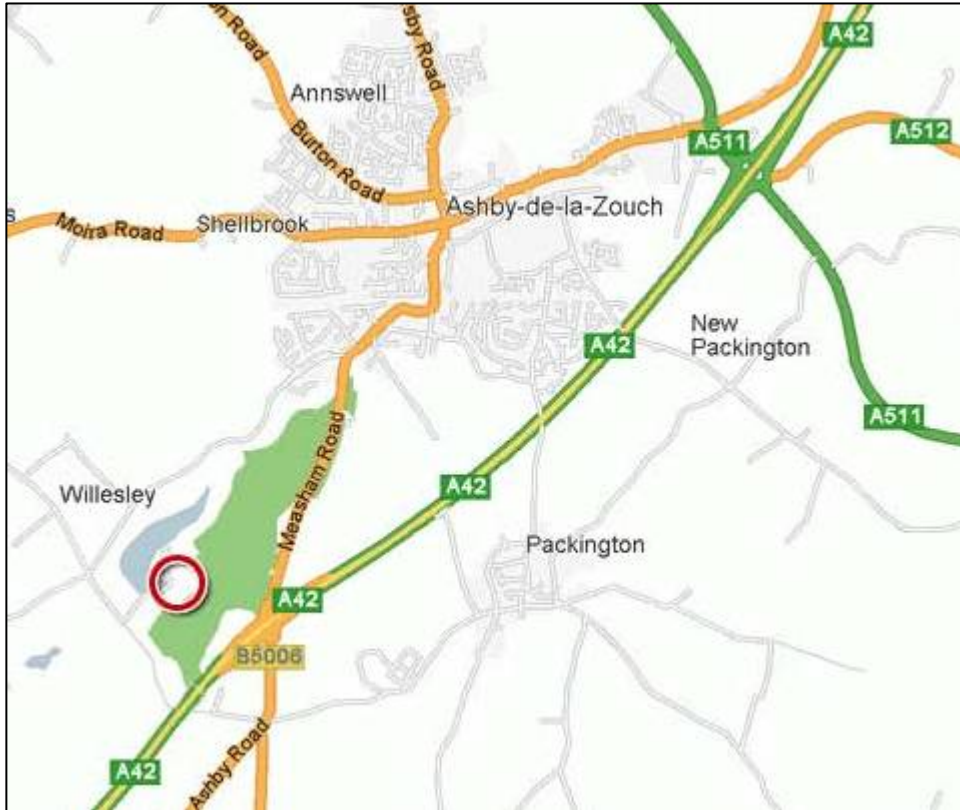
Directions

Location

Willesley Scout Camp, Willesley Woodside, Ashby-de-la Zouche, Leicestershire, LE65 2UP

Map & Directions to site - DO NOT TRUST YOUR SAT NAV TO THIS SITE!

Unfortunately Sat Nav takes a lot of people into a local farmer's field.



From North travelling South on M1:

- Leave M1 at junction 24 onto A42(M) South signposted Birmingham.
- Leave A42(M) at junction 13 Signposted Ashby-de-la-Zouche.
- At roundabout take the 3rd exit onto the A511 (signposted Burton).
- At roundabout take the 1st exit onto Nottingham Road. - go 0.6 mile.
- Nottingham Road becomes Wood St & then Market St
- As you enter the center of town there are two mini roundabouts next to the the "Shoulder of Mutton" pub.
- First mini roundabout go straight ahead.
- Second mini roundabout turn left onto Bath St.
- Bath St becomes Station Rd & then Tamworth Rd.
- Turn right onto Willesley Lane - go 1.3 miles.
- Turn left onto Willesley Woodside - go 0.2 mile.
- Turn left - go 0.3 mile. Arrive ☑

From the South West (Bristol/Cardiff) or West Birmingham.

- Take M5 Northbound Junction 4a or M6 Southbound Junction 4a onto M42.
- Stay on M42 as it becomes A42(M).
- Take Junction 12 signposted Ashby-de-la-Zouche.
- At roundabout take first left onto Measham Road – go approx 1mile.
- Take sharp left onto Willesley Lane - go 1.3 miles.
- Turn left onto Willesley Woodside - go 0.2 mile.
- Turn left - go 0.3 mile. Arrive ☒

From South (London) travelling North on M1:

- Leave the M1 at junction 22, then at roundabout take exit onto the A511 (signposted Ashby).
- At roundabout take the 2nd exit onto the A511 (signposted Burton-on-Trent, Ashby de la Zouch, Coalville A511).
- At roundabout take the 2nd exit onto the A511 (signposted Burton).
- At roundabout take the 3rd exit onto the A511 (signposted Burton).
- At roundabout take the 2nd exit onto the A511 (signposted Burton).
- At Broom Leys Road Junction continue forward onto the A511.
- At roundabout take the 2nd exit onto the A511 (signposted Burton upon Trent).
- At roundabout take the 2nd exit onto the A511 (signposted Burton upon Trent).
- At Hoo Ash roundabout take the 3rd exit onto the A511 (signposted Burton).
- At roundabout take the 2nd exit onto the A511 (signposted Burton).
- At roundabout take the 1st exit onto Nottingham Road. - go 0.6 mile.
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The above directions are believed to be correct, but as always we recommend you check your own travel directions to ensure you know where you are going before you set out.

GOOD LUCK!